

Presidents Cup Rules

Updated 12/01/09

AGE GROUPS

The Utah Presidents Cup will accept teams in the following age groups:
U9, U10, U11, U12, U13, U14, U15, U16, U17, U18, both boys and girls

Only teams in the following age groups will advance to the Region IV Presidents Cup to be held in Medford, Oregon, June 16-20, 2010: U13, U14, U15, U16, U17, both boys and girls

Teams winning their age group at the Region IV Presidents Cup will advance to the National President's Cup to be held in Murfreesboro, Tennessee, July 8-11, 2010.

TEAM ELIGIBILITY

Team participating in the Utah Presidents Cup must comply with all of the following requirements:

1. Teams must be properly registered with US Youth Soccer through the Utah Youth Soccer Association.
2. Teams must be comprised of properly registered and rostered youth players with the Utah Youth Soccer Association as defined by US Youth Soccer.
3. The team must be in good standing with UYSA and must be in compliance with, and has not violated, any of the bylaws and policies of UYSA and US Youth Soccer.
4. Teams may only play in the Utah Presidents Cup if they have not played or plan to play in the Utah State Cup for that competition year.
5. Although the Utah Presidents Cup is open to age groups U9 through U18, only teams in age groups U13-U17 will be qualified to compete in the Region IV Presidents Cup Tournament by winning the Utah Presidents Cup competition. The Region IV Presidents Cup Tournament Committee may choose a replacement from among the finalists of the region competition to compete in the National Presidents Cup should the winner be unable to attend. There shall be one team from each Region of US Youth Soccer for each age group and each gender.

PLAYER ELIGIBILITY

1. U9 teams may have a maximum of ten (10) players with fewer players allowed. Of those ten players, a maximum of two (2) may be guest players during the entire tournament.
2. U10-U11 teams may have a maximum of fourteen (14) players, with fewer players allowed. Of those fourteen players, a maximum of three (3) may be guest players during the entire tournament
3. U12 teams may have a maximum of eighteen (18) players with fewer players allowed. Of those eighteen players, a maximum of four (4) may be guest players during the entire tournament.
4. U13-U17 MAY NOT HAVE GUEST PLAYERS.

5. U18 teams may have a maximum of eighteen (18) players, with fewer players allowed. Of those eighteen players, a maximum of four (4) may be guest players during the entire tournament (see below, Guest Players).
6. Rosters are set at team check-in and no amendments to the roster will be allowed after check-in. A player's eligibility will be determined prior to each game by the player's pass (see ejection rule). Any team playing an illegal or non-rostered player will forfeit that game and all games of the tournament.
7. Coaches will be required to show medical release forms and birth certificates for all players (including guest players) at check-in and should have these documents available for the duration of the tournament.
8. No player can play on two teams during the tournament.

GUEST PLAYERS

1. GUEST PLAYERS ARE NOT PERMITTED IN THE U-13 THROUGH U17 AGE GROUPS.
2. Guest players are allowed as follows:
 - a. U9 age group – 2 guest players
 - b. U10-U11 age groups – 3 guest players
 - c. U12 and U18 age groups – 4 guest players
3. Each guest player must have the appropriate *medical release form, birth certificate, player pass, and appropriate guest player form.*

NO PASS, NO PLAY! NO EXCEPTIONS!!

CREDENTIALS

1. All players must be properly registered with the Utah Youth Soccer Association and must have a verified roster on record with the Utah Youth Soccer Association. No team may register a player not residing in Utah to its roster without prior written permission of the Utah Youth Soccer Association and the player's home state association.
2. A team may not roster any player who has played or will play in the Utah State Cup competition for that competition year. If a (male) player has played in the current year's State Cup or the (female) player will play in the current year's State Cup, he/she is ineligible to participate in the Utah Presidents Cup.
3. All coaches must carry an "E" license (ages U9-U10), "E" license waiver or "D" license (age U11-U18) or above and be properly registered with the Utah Youth Soccer Association.
4. Team officials (coaches and team managers) must have been approved by UYSA Risk Management prior to check-in.

ROSTERS

1. Each team will provide an official roster (Affinity) at check-in.
2. All participating players must be listed on the roster.
3. Roster sizes will be as follows:

- a. U9 not more than 10 players
- b. U10-U11 not more than 14 players
- c. U12-U15 not more than 18 players
- d. U16-U18 not more than 22 players (only 18 may participate in any game)
- e. Team official unlimited, however, only 4 may be on the sidelines at one time

PLAYER/COACHES PASSES

Each player and team official listed on the team roster must carry a US Youth Soccer member pass with a current photograph of the player or team official. Passes must be signed by the UYSA official (district registrar) and laminated prior to check-in. Team officials (not players) over the age of 17 must provide proof they have been approved by UYSA Risk Management at check-in.

NO PLAYER/COACH PASSES, NO PLAY! NO EXCEPTIONS!!

FORMAT OF COMPETITION

The format of the competition will be determined upon the completion of team entries and posted on the UYSA website.

BRACKETING

Bracketing of teams will be determined by the tournament scheduler. **No appeals of the tournament bracketing will be allowed.** Depending on registration, it is possible that age groups may be combined.

DURATION OF GAME

Preliminary Rounds:

U-09 (6 v. 6)	20 minute halves	#4 ball
U-10 (8 v. 8)	20 minute halves	#4 ball
U-11 (8 v. 8)	25 minute halves	#4 ball
U-12 (11 v. 11)	25 minute halves	#4 ball
U-13 (11 v. 11)	30 minute halves	#5 ball
U-14 (11 v. 11)	30 minute halves	#5 ball
U-15 (11 v. 11)	35 minute halves	#5 ball
U-16 (11 v. 11)	40 minute halves	#5 ball
U-17 (11 v. 11)	40 minute halves	#5 ball
U-18 (11 v. 11)	40 minute halves	#5 ball

The above team sizes include Goalkeepers.

No overtime periods will be played in preliminary rounds. Half time shall be no longer than 5 minutes.

UNIFORMS

1. The visiting team will have their choice of jersey colors. If, in the opinion of the referee, there is a color conflict, the home team will be required to change uniforms to an alternate jersey. Goalkeepers will not wear a jersey that is the same or similar color with either team on the field.
2. Each player must wear an official uniform with a 6-inch minimum size number on the back of the jersey. Duplicate numbers are NOT permitted. Team MUST bring an alternate jersey with a 6-inch minimum size number (which is the same as the primary jersey number) on the back.
3. Goalkeeper jerseys are not required to have a number.
4. **No jewelry may be worn during a match (allowances for medical alert bracelets and necklaces as approved by the referee).**

HOME TEAM / VISITING TEAM

The team listed first in each pairing is the home team. The visiting team is the team listed second.

GAME BALLS

A game ball will be provided by the home team, which is the first team listed for each game.

TECHNICAL AREA

Except where it is determined by the referee to be impractical, team bench areas shall be along the same touchline. Each team bench area shall be located two yards outside the touchline, beginning not closer than five yards from midfield and extending not further than twenty yards from midfield. The home team shall have the right to choose the location of its bench area. Team officials and substitutes must remain within their team's bench area during the game. A maximum of four (4) people can represent the team officials (i.e. coach, assistant coach, team manger, trainer).

TEAMS & SIDELINES

Parents and spectators must occupy the sideline opposite the team bench area. Spectators will be directly across from their team. There shall be a buffer zone extending ten yards on each side of midfield that may not be occupied by parents or spectators. All spectators must remain at least three feet back from the touch line.

Match officials shall be empowered to enforce these provisions and may suspend or terminate games in the event that any team, coach, parent, or spectator declines to abide by requests from match officials to comply with these standards. Referees will have the authority to have unruly spectators removed from the field. Any referee assault or abuse will be referred to the state organization for disciplinary and/or legal action.

COACHING

No excessive coaching from the sideline will be allowed. Coaches and spectators will not be allowed to go past the top of the penalty box (18-yard line extended). Any team causing the game to be abandoned shall be declared a forfeit loser of that game.

START TIMES

Teams not ready to play at the scheduled start time of any match shall be granted a ten (10) minute grace period. A minimum of four (4) players in the U9 age division, five (5) players in the U10-U11 age divisions and seven (7) in the U12-U18 age groups constitutes a team. If a team fails to present player cards by half time, they will forfeit.

SUBSTITUTIONS

Unlimited substitutions will be permitted with the consent of the referee at times during the game as permitted by FIFA. All substitutions will be required to enter the field of play at mid-field.

EJECTION

1. Anyone ejected from a game will automatically be suspended from the next game and upon review of the tournament committee may be suspended for the rest of the tournament.
2. The coach is responsible for all spectators.
3. Cards can be issued to coaches for unruly spectators and coaches can be ejected from the game. Unruly spectators will be asked to leave the premises. Failure to comply may cause a team to forfeit the game.

LITTER/GARBAGE

All litter **must** be cleaned from the field after each game. Littered sidelines may result in forfeiture of the game and a fine of \$25.00 per incident if so determined by the Tournament Committee.

WEATHER

The Tournament Committee may alter a game's duration to accommodate weather related scheduling delays

SCORING/STANDINGS

The standings of the game during the round robin portion of play are based upon the number of points earned in qualifying games:

Teams earn points as follows:

1. Three (3) points for a win (including forfeits considered a 4-0 victory)
2. One point for a tie
3. No points for a loss

All game results will be posted at the tournament headquarters and the Utah Youth Soccer web site (www.utahyouthsoccer.net) after the referee has filed the game report.

Scores will not be accepted from players, coaches, or spectators.

TIEBREAKERS

Preliminary games may end in a tie. In the event where two or more teams have accumulated an equal number of points within any age group and are tied on the basis of points earned at the conclusion of round robin play, the team's placement will be determined in accordance with the following sequential criteria. Tiebreakers are considered in order until the tie is broken, then restarted to break the remaining tie:

1. Winner in head-to-head competition (this criteria is not used if more than two teams are tied).
2. Highest goal differential (goals for minus goals against) with a maximum of three (3) goals difference per game counted both for and against. For example, if the score was 8-3, the calculation would be 3+ goals for the winning team, -3 goals for the losing team. If the score was 6-4, the calculation would be +2 goals for the winning team and -2 goals for the losing team.
3. Total goals allowed. Team with the fewest total goals allowed advances.
4. Kicks from the penalty mark at a time determined by the tournament director will occur within one hour of the conclusion of the last match played in that group (if possible).
5. Multiple Teams Tied
 - a. In a situation where three teams remained tied, a draw between tied teams will be conducted by the tournament committee to determine the order of contest between tied teams. The first team drawn will receive the bye; the next team drawn will be the home team against the remaining team in the first contest of penalty kicks. The winner of the first contest will then compete against the bye team in penalty kicks to determine the winner. The bye team will be the home team.
 - b. Eleven players from the roster of the final game will be selected by each coach to participate.
 - c. Players ejected in the second or third game of pool play or not listed on the game roster of the third game are not eligible to participate in the kicks to break standings.
 - d. Once the tie is broken, awards will be provided immediately.

SEMIFINALS/FINALS TIEBREAKER

Ties at the conclusion of regulation play in Championship games (semi-finals and finals) ONLY will be broken first by the completion of two equal overtime periods following the FIFA Laws of the Game (two 10-minute overtime periods). Matches which remain tied at the conclusion of the overtime period will be determined by kicks from the penalty mark using the 11 players on the field at the conclusion of the second overtime period and following the FIFA Laws of the Game.

AWARDS

Award presentations will be made at conclusion of the final game at the location of the final game.

PROTESTS

All games will be considered final and no protests will be allowed.

CHECK-IN

Teams will provide UYSA laminated player passes that have been validated by their league and registrar. These will be required for all participating players and coaches. Players and coaches whose cards are not properly validated will not be permitted to participate. In addition to the mandatory check-in, validated players and coaches cards will be checked prior to each game. The following items are required for players and coaches and must be presented at the tournament check-in.

1. UYSA Laminated Player Pass
2. UYSA roster.
3. Signed medical release form for each player.
4. Copy of birth certificate for each player.
4. Signed guest player form for all guest players (ages U9, U10, U11, U12 and U18 only). Guest players must also have UYSA signed medical release form, copy of birth certificate and laminated player pass.

Coaches must have their player passes with them at check-in prior to the first game for verification with the official roster. Medical authorizations are required for all players (for UYSA players, the medical authorization are on your golden rod registration form). The medical authorizations must be presented at check-in and must be present at every game with the coach. Player passes will be used at all games.

NO PASSES, NO PLAY! NO EXCEPTIONS!!